

Realidades 2 (Chapter 1A)

W O A H I D V M H N A D I E U P K P E A
P R O Y E C T O A I Q N R I R E F E R P
R E X P L I C A R T M T H P E D I R X N
E R A G E R T N E T E A I N K F U D E R
S E T I J E R A S E R R A O G L A I P E
P U K W O Z B E A B Y D I V D N U C E D
E Q Z C I Z M T A O A E T A É G O F E N
T M V F D P I L C T E G R I L S N L U E
A D K W E E A O D D X A B A T E D J Q T
R O V Z M P P U R S S M R A N F S X Y N
Y V A P E M E Y V N A P R E R E G L A E
O R O P A R J A E T S R X A D T Y O H K
T E C T P V R P Q I A E O S S O I D B Q
N L M M D I S C U T I R R I W Y P L G N
E J E R T Y J H S A M D I V R D Z H O I
I I C E O H M E D C U U M R I A L G Ú N
S A P P F F T E A N I S R A L R M K I G
A E D Z C N N L A U A R O D A P A R G Ú
R S O Y O B Z I T N Z A D P P F V I A N
E E U C X J R A Z R O M L A R L Z D T X

SEAT
SOME
REPORT
SOMEONE
TO COST
TO SERVE
TO THINK
SOMETHING
TO ANSWER
TO RESPECT
TO BE ABLE TO
NOT EITHER, NEITHER
ONE MUST, ONE HAS TO

RULE
WORD
LOCKER
ON TIME
STAPLER
TO BEGIN
TO SLEEP
TO PREFER
TO TURN IN
TO EXPLAIN
TO UNDERSTAND
SUPPLIES, MATERIALS
NOTHING, NOT ANYTHING

NONE
NEVER
ALWAYS
TO WANT
PROJECT
SCISSORS
ALSO, TOO
TO REPEAT
TO DISCUSS
TO EAT LUNCH
NO ONE, NOBODY
TO ASK FOR, TO ORDER

Solution

W O A H I D V M H N A D I E U P K P E A
P R O Y E C T O A I Q N R I R E F E R P
R E X P L I C A R T M T H P E D I R X N
E R A G E R T N E T E A I N K F U D E R
S E T I J E R A S E R R A O G L A I P E
P U K W O Z B E A B Y D I V D N U C E D
E Q Z C I Z M T A O A E T A E G O F E N
T M V F D P I L C T E G R I L S N L U E
A D K W E E A O D D X A B A T E D J Q T
R O V Z M P P U R S S M R A N F S X Y N
Y V A P E M E Y V N A P R E R E G L A E
O R O P A R J A E T S R X A D T Y O H K
T E C T P V R P Q I A E O S S O I D B Q
N L M M D I S C U T I R R I W Y P L G N
E J E R T Y J H S A M D I V R D Z H O I
I I C E O H M E D C U U M R I A L G U N
S A P P F F T E A N I S R A L R M K I G
A E D Z C N N L A U A R O D A P A R G U
R S O Y O B Z I T N Z A D P P F V I A N
E E U C X J R A Z R O M L A R L Z D T X